UNITED STATES PATENT AND TRADEMARK OFFICE

Attorney Docket No. 15737US01

In the Application of:	
SCOTT OLIVE	Group Art Unit No.: 3713
Serial No.: 09/462,717	Confirmation No.: 5432
Filed: April 10, 2000	Via Hand Delivery
For: SLOT MACHINE GAME AND SYSTEM WITH IMPROVED JACKPOT FEATURE	March 8, 2005
Examiner: Kim Nguyen	

TRANSMITTAL OF SUPPLEMENTAL INFORMATION DISCLOSURE STATEMENT AFTER APPLICATION FILING DATE

MAIL STOP AMENDMENT
Commissioner for Patents
P. O. Box 1450
Alexandria, VA 22313-1450

Dear Examiner Nguyen:

Enclosed is an IDS re-submitting Australian publications referenced in an IDS submitted

on November 16, 2004, but not initialed by the Examiner.

REMARKS

This submission is in no way intended as an admission that the above-cited references constitute prior art under any subsection of 35 U.S.C. § 102. Applicant expressly retains the right to take any actions necessary to remove the above-cited references from the available prior art.

Consideration of the above-identified references in the examination of the present patent application is respectfully requested.

The Surprize gaming machine advertisement advertises a game sold in Australia by Aristocrat prior to the date of invention of the claimed subject matter. The Surprize gaming machine randomly selects a number, for example a number between 100 and 200, to be stored but not displayed. Each coin inserted into the machine adds a certain percentage to a meter which starts at a value of 0 coins. When the meter reaches the random number amount, for example, 150, the prize is awarded. The meter is then reset to 0. Thus, the Surprize gaming machine randomly selects a dollar amount threshold upon which to award a prize. The pending claims of the present application are distinguishable from the Surprize gaming machine because, among other things, the progressive prize in the pending claims is not awarded when the progressive meter reaches a certain cash value.
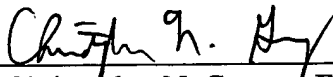
The document entitled "Surprize Software Specification for MV2030 – var 01", a copy of which is included in this submission, describes a modification of the Surprize gaming machine. The Surprize Software Specification describes a method in which the range of a random number generator is changed during a game play based on a coin in amount (or wager amount) for that

game play. The Surprize Software Specification was developed prior to the date of invention of the claimed subject matter. The Surprize Software Specification, like the Torango '460 patent (U.S. Patent No. 6,592,460), changes the odds of winning by changing the range of the random number generator. That is, the Surprize Software Specification for MV2030 – var 01 (and the Torango '460 patent) changes the range of the random number generator during game play based on the wager made. The pending claims of the present application are distinguishable from the Surprize Software Specification and the Torango '460 patent because, among other things, the range of the random number generator in the pending claims does not change during game play.

The Commissioner is hereby authorized to charge any additional fees which may be required or credit any overpayment to Account No. 13-0017.
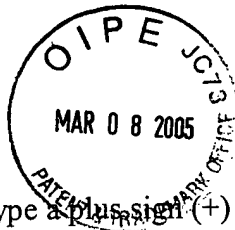
Respectfully submitted,

March 8, 2005
Date

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Patent and Trademark Office: U.S. DEPARTMENT OF COMMERCE

1449A/PTO Rev. 10/95	U.S. Department of Commerce Patent and Trademark Office	Complete if Known	
LIST OF PRIOR ART CITED BY APPLICANT (use as many sheets as necessary)		Application Number	09/462,717
		Filing Date	April 10, 2000
		First Named Inventor	Olive
		Group Art Unit	3713
		Examiner Name	Kim Nguyen
Sheet 1	Of 1	Attorney Docket Number	15737US01

| Examiner Initials* | Cite No.[1] | U.S. Patent Document | | Name of Patentee or Applicant of cited Document | Date of Publication of Cited Document MM-DD-YYYY |
		Number	Kind Code[2](if known)		
	1				
	2				
	3				

FOREIGN PATENT DOCUMENTS							
Examiner Initials*	Cite No.[1]	Office[3]	Foreign Patent Document		Name of Patentee or Applicant of cited Document	Date of Publication of Cited Document MM-DD-YYYY	T[6]
			Number[4]	Kind Code[5] (if known)			
	4						
	5						
	6						

OTHER PRIOR ART - NON PATENT LITERATURE DOCUMENTS			
Examiner Initials*	Cite No.[1]	Include name of the author (in CAPITAL LETTERS), title of the article (when appropriate), title of the item (book, magazine, journal, serial, symposium, catalog, etc.), date page(s), volume-issue number(s), publisher, country, where published, source.	T[2]
	A	Surprize Gaming Machine Advertisement, Aristocrat Leisure Industries, Australia	
	B	"Surprize Software Specification for MV2030 – var 01", Aristocrat Leisure Industries, Australia	
	C		
	D		
	E		
Examiner Signature		Date Considered	

EXAMINER: Initial if reference considered, whether or not citation is in conformance with MPEP 609. Draw line through citation not in conformance and not considered. Include copy of this form with next communication to applicant.